

CMSA 2nd City BAD

2008 Doubles - League Rules

revised 10 jan 2008

League Structure:

- The season will consist of 11 weeks of league play followed by a multi-week playoff tournament.

Teams:

- Each team will submit a roster of 3 or 4 players. The league strongly recommends a roster minimum of 3 players as there will be no make-up or rescheduling of games, and only players on your roster are eligible to play.
- All players on the roster on week 4 are eligible to participate in the playoffs.

Matches:

- Each match consists of 3 games. All 3 games are played regardless of the results of the first 2 games.
- Match duration is 45 minutes, including warm-up.
- Single whistle signals beginning of 45 minute period. 5 minute warning will be given *when possible*. Double whistle signals the end of match time.
- Before play commences a toss is conducted using the shuttlecock. The team winning the toss will select to serve, receive or side of court.
- The side losing the toss shall exercise the remaining choice.
- The winning team serves to begin the next game.
- Teams must switch sides after every game and during the 3rd game when one team reaches 11 points.
- Games will be played under Badminton World Federation (BWF) rules.
 - A point is scored by the team that wins a rally. A point is scored regardless of which team served.
 - A team scoring a point on their serve retains the serve. The same player serves again from alternate "service court".
 - Service order:
 - team "A" first serve is made from the right service court.
 - if team "A" wins the rally the same player serves from the left service court.
 - if team "B" wins the rally they serve with the player in the left service court serving first.
 - from this point on whichever team wins a rally serves with the serve being made by the player in the right service court if **their** team score is even or by the player in the left service court if **their** team score is odd.
 - 21 points wins the game.
 - If the score becomes 20 all play continues until one of the teams wins by 2 points.
 - If the score becomes 29-29 the next point wins. Final score would be 30-29.
- If time runs out before a game ends, the score at the end of match time will be recorded. If a game is tied at the end of match time play one last point to break the tie.
- If a shuttlecock or player from another court encroaches upon your court during play, a replay must be called.
- The winning team is responsible for recording the scores at the conclusion of each GAME. Scores are recorded in the three ring binder containing weekly score sheets that will be kept on the table at the West end of the gym near Court 1.
- Match officials will not be provided. Any disputes that cannot be resolved by the teams playing the match can be brought to the attention of a league committee member present for resolution. If no resolution can be declared the point will be replayed.
- Any protests to a match must be submitted to the on-site league official before leaving the facility. The on-site official has the authority to resolve the issue immediately or escalate it to the league committee for a ruling.
- Forfeits: A forfeit is declared if a team does not have 2 players available after 10 minutes. The 2nd game is forfeited at 15 minutes and the 3rd game is forfeited at 20 minutes.
- Substitution Rules
 - Each player is allowed one entry per game.
 - Starting a game is considered 1 entry.
 - Rule exception: when a player is injured, another player who has already used his/her entry may enter the game.
 - If the injury substitution is used, the injured player may not return to play in the match.

Equipment:

- The league will provide badminton racquets for rental @ \$5/night on a first come, first served basis. If you break the racquet, racquet replacement cost is \$20. The league strongly recommends you purchase your own racquet.
- League provided shuttlecocks will be used to begin match play. If this shuttlecock becomes unserviceable another shuttlecock may be brought into play. This replacement shuttlecock may be a previously used league shuttlecock or one that the players of both teams agree upon, i.e. a shuttlecock provided by a player.
- **All teams scheduled to play at 6:30 must have 1 player at the gym at 6:10 to assist in setting up the court equipment.**

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- **All teams scheduled to play at 8:45 must help in breaking down and storing the court equipment.**